

# 73rd MORSS CD Cover Page

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# Representing Mathematical Models on the Web

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Part of DMSO Composability, (Doug Clark)





# Why Ontologies?

- An Ontology provides a framework for metadata to describe models
- Meaningful interoperability requires machine readable metadata, expressing modeling concepts
  - Intelligent Agents need ontologically based metadata
- Example: HLA does not support metadata
  - HLA supports executable-to-executable communication
  - Limited semantics are expressed in the computer
  - Agreements and assumptions stored primarily in human memory, accessible only to a few



# Benefits

- Open access to models by non-experts
  - Search and retrieval
- Begin automation of documentation
- Decision aids for simulation builders
  - Anticipate environmental effects in sim
- Animation engines and dead-reckoning
- Approach to true composability
  - Plug and play (not quite)



# Tools

- Need to use Next Generation Language support
- There are tools that support math formalism
  - Mathematica, Maple, MuPad
  - Look for support for: objects; discrete methods
- OpenMath, MathML - Mathematical Markup Languages
- PyCES and PhysicsML
- DocBook, OMDoc

**MOST OF THESE  
MODELS CAN BE  
USED IN "SCORE"**

## ACOUSTIC WAVE EQUATION

# The “Zoo” of R&D Ocean Acoustic Models

### HIGH FREQUENCY APPROXIMATION

#### RAY MODELS

- Gaussian Beams:
  - GRAB
  - HARPO<sup>‡</sup>
  - ADAM
- GRASS

### RANGE DEPENDENT

#### PARABOLIC EQUATION APPROXIMATION

- RAM
- EFEPE
- FEPE2WAY
- FEPE
- PORO-FEPE
- Split-Step
- UMPE / MMPE
- Mavy Std PE 5.0<sup>†</sup>
- PAREQ
- IFD PE
- DREP
- TDPE<sup>†</sup>
- NPE<sup>†</sup>
- FOR3D<sup>‡</sup>
- SDPE<sup>‡</sup>
- FEPES<sup>§</sup>
- SHAPES<sup>§</sup>
- RAMS<sup>§</sup>

#### COUPLED MODES

- COUPLE
- KRAKEN
- SNAPC
- CENTRO/ANTS<sup>§</sup>

#### ADIABATIC MODE APPROXIMATION

- KRAKEN
- SNAP
- ORCA

### RANGE INDEPENDENT

#### NORMAL MODES

- ORCA
- KRAKEN
- KRAKENC<sup>§</sup>
- SNAP
- NLNM
- AP2
- COMODE
- MODELAB

#### WAVENUMBER INTEGRATION

- OASES<sup>§</sup>
- SAFARI<sup>§</sup>
- PNSEB<sup>§</sup>
- FFP (Collins)<sup>§</sup>
- FFP (Kutchel)<sup>§</sup>

### DIRECT NUMERICAL SOLUTIONS

#### FINITE ELEMENTS

- SAFE<sup>§</sup>
- FFRAME
- FOAM
- FEMSOAP<sup>§</sup>

#### FINITE DIFFERENCE

- Stephen<sup>§†</sup>
- Levander<sup>§†</sup>
- FIDO<sup>†</sup>

‡ 3-D MODELS

† TIME-DEPENDENT

§ SEISMO-ACOUSTIC

(Shear Waves and Shear Attenuations)

#### HYBRID MODELS

- PE-FFRAME
- WRAP<sup>§</sup>
- HARVEST<sup>§†</sup>



# A Physics-Based Model Ontology Layercake

- The thing modeled → Physical object
- The Physics → Physical concepts
- Language of physics → Mathematical Expr.
- The easier solution → Mathematical approx
- Let's get an answer! → Discretized approx
- The next guy's grid → Interpolation

Each layer to layer, downward transition is **informal, one-to-many**

Can we infer the Physical Concept from the last layer?  
**No!**



# Multiple Efforts for Math Representations

- MIZAR - MIZAR language, document,
  - Dating to 1973
  - BNF specification, 2k definitions, 30k theorems
- CML
  - Compositional Modeling Language using EngMath (Engineering Math), in KIF-1990's
- OpenMath - an XML application
  - Dating to 1993
- MathML - an XML application
  - W3C Recommendation (The 1st app!)
- DocDook-MathML, OMDoc - XML applications



# Web-Based = XML Applications

- XML is the emerging baseline for knowledge representation on the Web
- Content MathML and OpenMath are XML applications for specification of mathematical content
- DocBook-MathML and OMDoc are XML applications capable of representing mathematical documents



# MathML

- Two Flavors specified
  - Presentation MathML and Content MathML
- Provides concept names for basic math
- Provides a construct for extension
- Many current web-browsers display it
- Reasonably mature (the first!) W3C Recommendation



# Content MathML Elements and Attributes

- `math /* root element */`
- `Presentation_tags, Spaces, Characters`
- `semantics, annotation , annotation-xml`
- `ci, cn, csymbol,`
- `apply, lambda, reln, fn,`
- `interval, list, matrix, matrixrow, set, vector, piecewise, piece, otherwise, lowlimit, uplimit, degree, logbase, domainofapplication, momentabout, condition,`
- `integers, rationals, reals, naturalnumbers, complexes, primes, exponentiale, imaginaryi, notanumber, true, false, pi, eulergamma, infinity, ne, eq, leq, lt, geq, gt,`
- `in, notin, notsubset, notprsubset, subset, prsubset, tendsto,, inverse, ident, domain, codomain, image, fn, compose, root, abs, conjugate, factorial, minus, arg, real, imaginary, floor, ceiling, quotient, divide, minus, power, rem, plus, times, max, min, gcd, lcm,`
- `int, diff, partialdiff, divergence, grad, curl, laplacian, sum, product, limit,`
- `exp, ln, log, sin, cos, tan, sec, csc, cot, sinh, cosh, tanh, sech, csch, coth, arcsin, arccos, arctan,`
- `moment, mean, sdev, variance, median, mode,`
- `determinant, transpose, vectorproduct, scalarproduct, outerproduct, selector,`
- `not, implies, equivalent, approx, factorof, and, or, xor, forall, exists, card, setdiff, union, intersect, cartesianproduct,`
- `sep,`
- `declare , constructor`
- `bvar`



# Presentation vs. Content: Example

- What does a superscript mean?

$$x^i = \pi$$

- Exponent, label, element? What content?

```
<apply>
  <eq/>
    <apply>
      <power/>
        <ci>x</ci>
        <ci>i</ci>
    </apply>
    <cn type="constant">&pi;</cn>
  </apply>
```

```
<apply>
  <eq/>
    <apply>
      <selector/>
        <ci type="vector">x</ci>
        <ci>i</ci>
    </apply>
    <cn type="constant">&pi;</cn>
  </apply>
```



# Differential Equations

$$\nabla^2 G - \frac{\nabla \rho}{\rho} \bullet \nabla G + \frac{1}{c^2} \frac{\partial^2 G}{\partial t^2} = -\delta(r - r')\delta(t - t')$$

```
<apply>
  <divergence/>
  <apply>
    <gradient/>
    <ci type="function">G</ci>
  </apply>
</apply>
```

```
<apply>
  <scalarproduct/>
  <apply>
    <divide/>
    <apply>
      <gradient/>
      <ci type="function">&rho;</ci>
    </apply>
    <ci>&rho;</ci>
  </apply>
  <apply>
    <gradient/>
    <ci type="function">G</ci>
  </apply>
</apply>
```

```
<apply>
  <multiply/>
  <apply>
    <power/> <ci type="function">c</ci>
    <cn>-2</cn>
  </apply>
  <apply>
    <partialdiff/>
    <bvar><degree><cn>2</cn></degree>
      <ci>t</ci>
    </bvar>
    <degree><cn>2</cn></degree>
    <ci type="function">G</ci>
  </apply>
</apply>
```



# MathML Shortcomings

- Last example - no Dirac delta function
- Grad, Div, Curl are inherently Euclidean
  - Require metric space, tensor descriptions
- Private extensions receive little scrutiny
- “Standard” is not easily extended
  
- In summary - weak extensibility when a lot of extensibility is required



# OpenMath

- Exclusively content representation
- “Interoperable” with MathML
  - OpenMath Society close with W3C
- Basic specification is core of OpenMath
- Content Dictionaries (CDs) provide terms
  - Website repository for candidate CDs
- Emphasis on properties



# OpenMath is Also Necessary

- Content representation and *properties*
- Mutual agreement on complementarity
- Interoperates with MathML
- XSLT translation to MathML provided
- Excellent extensibility
  - CDs on public view
  - Process for approval of CDs
- OWL translations exist for many CDs



# Mathematical Documents

- Scope of declarations confined to a math element
- Symbol with a given identity may have properties that evolve in a document
- Need to state systems of equations as models
- Display is less important than meaning



# Documentation Requirements

- Presentation
- Document Structure (Dublin Core)
- Data Structure, Semantics
  - Checking consistency, validation
  - Exchange with other applications
  - Reuse, draw inference



# Documentation Tools

- DocBook MathML
  - DocBook is a W3C Recommendation
  - DocBook MathML is an extension
- OMDoc built on MathML and OpenMath
  - Based on “modules” of elements: DOC, Dublin Core, Creative Commons, Content MathML, OpenMath, Math Text, Mathematical Statements, Semantic Reference, Abstract Data Types, Proofs, Complex Theories, ...



# Summary and Direction

- MathML, OpenMath
  - Basic foundation for web-based approach
  - OpenMath is not W3C
- OMDoc appears very promising
  - Principals receptive to collaboration
  - Does it satisfy requirement of establishing mappings between layers of abstraction?
  - Does it provide adequate scoping?
  - OMDoc is not W3C